

## GDTC1103 - Print and Production I

Credits:	3 (2/1/0)
Description:	This course introduces students to the foundational theory and practical processes of print and production in graphic design. Students learn industry terminology and gain an understanding of workflow methods and the characteristics of various production techniques.
Prerequisites:	
Corequisites:	
Pre/Corequisites*:	
Competencies:	<ol style="list-style-type: none"> <li>1. Utilize appropriate color modes and file types for various production methods.</li> <li>2. Apply appropriate resolution based on production specifications.</li> <li>3. Explain the use of different print media and substrates.</li> <li>4. Demonstrate workflow efficiencies, file management and email functions.</li> <li>5. Describe print manufacturing stages, output devices and bindery methods.</li> <li>6. Understand print and production terminology.</li> <li>7. Produce a variety of finished goods utilizing industry-level standards, equipment and production methods.</li> </ol>
MnTC goal areas:	None

\*Can be taking as a Prerequisite or Corequisite.