

## CPTR2296 - Topics in Computers

Credits:	3 (1/2/0)
Description:	The goal of this course is to introduce students to a computer topic chosen from a wide range of classic and state-of-the-art research, techniques, systems and technologies in the field of computer programming or networking. Topics will vary each semester. Course may be repeated for credit with a change in subtitle.
Prerequisites:	
Corequisites:	
Pre/Corequisites*:	
Competencies:	<ol style="list-style-type: none"> <li>1. Demonstrate awareness of the scope of the topic.</li> <li>2. Demonstrate knowledge of the use of the topic in a business context.</li> <li>3. Respond critically to systems using the topic.</li> <li>4. Create a system using the topic.</li> <li>5. Describe practical applications of the topic.</li> <li>6. Describe the topic's components.</li> <li>7. Implement the topic in conjunction with other computer technologies.</li> <li>8. Demonstrate the topic's concepts.</li> <li>9. Describe the topic.</li> </ol>
MnTC goal areas:	None

\*Can be taking as a Prerequisite or Corequisite.